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| Number |  |  |  |
| Number and Place Value | Addition and Subtraction | Multiplication and Division | Fractions (including decimals and percentages) |
| Pupils should be taught to: <br> - read, write, order and compare numbers to at least 1000000 and determine the value of each digit <br> - count forwards or backwards in steps of powers of 10 for any given number up to 1000000 <br> - interpret negative numbers in context, count forwards and backwards with positive and negative whole numbers, including through zero <br> - round any number up to 1000000 to the nearest 10,100 , 1000, 10000 and 100000 <br> - solve number problems and practical problems that involve all of the above <br> - read Roman numerals to 1000 (M) and recognise years written in Roman numerals. | Pupils should be taught to: <br> - add and subtract whole numbers with more than 4 digits, including using formal written methods (columnar addition and subtraction) <br> - add and subtract numbers mentally with increasingly large numbers <br> - use rounding to check answers to calculations and determine, in the context of a problem, levels of accuracy <br> - solve addition and subtraction multi-step problems in contexts, deciding which operations and methods to use and why. | Pupils should be taught to: <br> - identify multiples and factors, including finding all factor pairs of a number, and common factors of two numbers <br> - know and use the vocabulary of prime numbers, prime factors and composite (non-prime) numbers <br> - establish whether a number up to 100 is prime and recall prime numbers up to 19 <br> - multiply numbers up to 4 digits by a one- or two-digit number using a formal written method, including long multiplication for two-digit numbers <br> - multiply and divide numbers mentally drawing upon known facts <br> - divide numbers up to 4 digits by a one-digit number using the formal written method of short division and interpret remainders appropriately for the context <br> - multiply and divide whole numbers and those involving decimals by 10, 100 and 1000 <br> - recognise and use square numbers and cube numbers, and the notation for squared $\left(^{2}\right)$ and | Pupils should be taught to: <br> - compare and order fractions whose denominators are all multiples of the same number <br> - identify, name and write equivalent fractions of a given fraction, represented visually, including tenths and hundredths <br> - recognise mixed numbers and improper fractions and convert from one form to the other and write mathematical statements $>1$ as a mixed number [for example, $\frac{2}{5}+\frac{4}{5}=\frac{6}{5}=1 \frac{1}{5}$ ] <br> - add and subtract fractions with the same denominator and denominators that are multiples of the same number <br> - multiply proper fractions and mixed numbers by whole numbers, supported by materials and diagrams <br> - read and write decimal numbers as fractions [for example, $0.71=$ $\left.\frac{71}{100}\right]$ <br> - recognise and use thousandths and relate them to tenths, hundredths and decimal equivalents |


|  |  | cubed ( ${ }^{3}$ ) <br> - solve problems involving multiplication and division including using their knowledge of factors and multiples, squares and cubes <br> - solve problems involving addition, subtraction, multiplication and division and a combination of these, including understanding the meaning of the equals sign <br> - solve problems involving multiplication and division, including scaling by simple fractions and problems involving simple rates. | - round decimals with two decimal places to the nearest whole number and to one decimal place <br> - read, write, order and compare numbers with up to three decimal places <br> - solve problems involving number up to three decimal places <br> - recognise the per cent symbol (\%) and understand that per cent relates to 'number of parts per hundred', and write percentages as a fraction with denominator 100 , and as a decimal <br> - solve problems which require knowing percentage and decimal equivalents of $\frac{1}{2}, \frac{1}{4}, \frac{1}{5}, \frac{2}{5}, \frac{4}{5}$ and those fractions with a denominator of a multiple of 10 or 25. |
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| Measurement |  |  |  |
| Pupils should be taught to: <br> - convert between different units of metric measure (for example, kilometre and metre; centimetre and metre; centimetre and millimetre; gram and kilogram; litre and millilitre) <br> - understand and use approximate equivalences between metric units and common imperial units such as inches, pounds and pints <br> - measure and calculate the perimeter of composite rectilinear shapes in centimetres and metres <br> - calculate and compare the area of rectangles (including squares), and including using standard units, square centimetres ( $\mathrm{cm}^{2}$ ) and square metres ( $\mathrm{m}^{2}$ ) and estimate the area of irregular shapes <br> - estimate volume [for example, using $1 \mathrm{~cm}^{3}$ blocks to build cuboids (including cubes)] and capacity [for example, using water] <br> - solve problems involving converting between units of time <br> - use all four operations to solve problems involving measure [for example, length, mass, volume, money] using decimal notation, including scaling. |  |  |  |


|  | Geometry - |  | Statistics |
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|  | Properties of Shapes | Position and Direction | Pu |
|  | Pupils should be taught to: <br> - identify 3-D shapes, including cubes and other cuboids, from 2-D representations <br> - know angles are measured in degrees: estimate and compare acute, obtuse and reflex angles <br> - draw given angles, and measure them in degrees $\left({ }^{\circ}\right)$ <br> identify: <br> angles at a point and one whole turn (total $360^{\circ}$ ) angles at a point on a straight line and $\frac{1}{2}$ a turn (total $180^{\circ}$ ) <br> other multiples of $90^{\circ}$ <br> use the properties of rectangles to deduce related facts and find missing lengths and angles <br> distinguish between regular and irregular polygons based on reasoning about equal sides and angles. | Pupils should be taught to: <br> - identify, describe and represent the position of a shape following a reflection or translation, using the appropriate language, and know that the shape has not changed. | - solve comparison, sum and difference problems using information presented in a line graph <br> - complete, read and interpret information in tables, including timetables. |


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| :---: | :---: | :---: |
| Number |  |  |
| Number and Place Value | Addition and Subtraction $\quad$ Multiplication and Division | Fractions (including decimals and percentages) |
| Pupils should be taught to: <br> - read, write, order and compare numbers up to 10000000 and determine the value of each digit <br> - round any whole number to a required degree of accuracy <br> - use negative numbers in context, and calculate intervals across zero <br> - solve number and practical problems that involve all of the above. | Pupils should be taught to: <br> - multiply multi-digit numbers up to 4 digits by a two-digit whole number using the formal written method of long multiplication <br> - divide numbers up to 4 digits by a two-digit whole number using the formal written method of long division, and interpret remainders as whole number remainders, fractions, or by rounding, as appropriate for the context <br> - divide numbers up to 4 digits by a two-digit number using the formal written method of short division where appropriate, interpreting remainders according to the context <br> - perform mental calculations, including with mixed operations and large numbers <br> - identify common factors, common multiples and prime numbers <br> - use their knowledge of the order of operations to carry out calculations involving the four operations <br> - solve addition and subtraction multi-step problems in contexts, deciding which operations and methods to use and why <br> - solve problems involving addition, subtraction, multiplication and division <br> - use estimation to check answers to calculations and determine, in the context of a problem, an appropriate degree of accuracy. | Pupils should be taught to: <br> - use common factors to simplify fractions; use common multiples to express fractions in the same denomination <br> - compare and order fractions, including fractions > 1 <br> - add and subtract fractions with different denominators and mixed numbers, using the concept of equivalent fractions <br> - multiply simple pairs of proper fractions, writing the answer in its simplest form [for example, $\frac{1}{4} \times$ $\left.\frac{1}{2}=\frac{1}{8}\right]$ <br> - divide proper fractions by whole numbers [for example, $\frac{1}{3} \div 2=\frac{1}{6}$ ] <br> - associate a fraction with division and calculate decimal fraction equivalents [for example, 0.375] for a simple fraction [for example, $\left.\frac{3}{8}\right]$ <br> - identify the value of each digit in numbers given to three decimal places and multiply and divide numbers by 10, 100 and 1000 giving answers up to three decimal places |


|  | - multiply one-digit numbers with up to two decimal places by whole numbers <br> - use written division methods in cases where the answer has up to two decimal places <br> - solve problems which require answers to be rounded to specified degrees of accuracy <br> - recall and use equivalences between simple fractions, decimals and percentages, including in different contexts. |
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| Ratio and Proportion | Algebra |
| Pupils should be taught to: <br> - solve problems involving the relative sizes of two quantities where missing values can be found by using integer multiplication and division facts <br> - solve problems involving the calculation of percentages [for example, of measures, and such as $15 \%$ of 360 ] and the use of percentages for comparison <br> - solve problems involving similar shapes where the scale factor is known or can be found <br> - solve problems involving unequal sharing and grouping using knowledge of fractions and multiples. | Pupils should be taught to: <br> - use simple formulae <br> - generate and describe linear number sequences <br> - express missing number problems algebraically <br> - find pairs of numbers that satisfy an equation with two unknowns <br> - enumerate possibilities of combinations of two variables. |
| Measurement |  |
| Pupils should be taught to: <br> - solve problems involving the calculation and conversion of units of measure, using decimal notation up to three decimal places where appropriate <br> - use, read, write and convert between standard units, converting measurements of length, mass, volume and time from a smaller unit of measure to a larger unit, and vice versa, using decimal notation to up to three decimal places <br> - convert between miles and kilometres <br> - recognise that shapes with the same areas can have different perimeters and vice versa |  |

- recognise when it is possible to use formulae for area and volume of shapes
- calculate the area of parallelograms and triangles
- calculate, estimate and compare volume of cubes and cuboids using standard units, including cubic centimetres ( $\mathrm{cm}^{3}$ ) and cubic metres ( $\mathrm{m}^{3}$ ), and extending to other units [for example, $\mathrm{mm}^{3}$ and $\mathrm{km}^{3}$ ].
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|  | Geometry - |  | Statistics |
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|  | Properties of Shapes | Position and Direction | Pupils should be taught to: |
|  | Pupils should be taught to: <br> - draw 2-D shapes using given dimensions and angles <br> - recognise, describe and build simple 3-D shapes, including making nets <br> - compare and classify geometric shapes based on their properties and sizes and find unknown angles in any triangles, quadrilaterals, and regular polygons <br> - illustrate and name parts of circles, including radius, diameter and circumference and know that the diameter is twice the radius <br> - recognise angles where they meet at a point, are on a straight line, or are vertically opposite, and find missing angles. | Pupils should be taught to: <br> - describe positions on the full coordinate grid (all four quadrants) <br> - draw and translate simple shapes on the coordinate plane, and reflect them in the axes. | interpret and construct pie charts and line graphs and use these to solve problems <br> calculate and interpret the mean as an average. |

