

A ORTHINGTON AMMARY SCHO	Ye	ar 5	
	Nur	nber	
Number and Place Value	Addition and Subtraction	Multiplication and Division	Fractions (including decimals and percentages)
Pupils should be taught to:	Pupils should be taught to:	Pupils should be taught to:	Pupils should be taught to:
<ul> <li>read, write, order and compare numbers to at least 1 000 000 and determine the value of each digit</li> <li>count forwards or backwards in steps of powers of 10 for any given number up to 1 000 000</li> <li>interpret negative numbers in context, count forwards and backwards with positive and negative whole numbers, including through zero</li> <li>round any number up to 1 000 000 to the nearest 10, 100, 1000 000 to the nearest 10, 100, 1000, 10 000 and 100 000</li> <li>solve number problems and practical problems that involve all of the above</li> <li>read Roman numerals to 1000 (M) and recognise years written in Roman numerals.</li> </ul>	<ul> <li>add and subtract whole numbers with more than 4 digits, including using formal written methods (columnar addition and subtraction)</li> <li>add and subtract numbers mentally with increasingly large numbers</li> <li>use rounding to check answers to calculations and determine, in the context of a problem, levels of accuracy</li> <li>solve addition and subtraction multi-step problems in contexts, deciding which operations and methods to use and why.</li> </ul>	<ul> <li>identify multiples and factors, including finding all factor pairs of a number, and common factors of two numbers</li> <li>know and use the vocabulary of prime numbers, prime factors and composite (non-prime) numbers</li> <li>establish whether a number up to 100 is prime and recall prime numbers up to 19</li> <li>multiply numbers up to 4 digits by a one- or two-digit number using a formal written method, including long multiplication for two-digit numbers</li> <li>multiply and divide numbers mentally drawing upon known facts</li> <li>divide numbers up to 4 digits by a one-digit number using the formal written method of short division and interpret remainders appropriately for the context</li> <li>multiply and divide whole numbers and those involving decimals by 10, 100 and 1000</li> <li>recognise and use square numbers and cube numbers, and the notation for squared (<sup>2</sup>) and</li> </ul>	<ul> <li>compare and order fractions whose denominators are all multiples of the same number</li> <li>identify, name and write equivalent fractions of a given fraction, represented visually, including tenths and hundredths</li> <li>recognise mixed numbers and improper fractions and convert from one form to the other and write mathematical statements &gt; 1 as a mixed number [for example, <sup>2</sup>/<sub>5</sub> + <sup>4</sup>/<sub>5</sub> = <sup>6</sup>/<sub>5</sub> = 1 <sup>1</sup>/<sub>5</sub>]</li> <li>add and subtract fractions with the same denominator and denominators that are multiples of the same number</li> <li>multiply proper fractions and mixed numbers by whole numbers, supported by materials and diagrams</li> <li>read and write decimal numbers as fractions [for example, 0.71 = <sup>71</sup>/<sub>100</sub>]</li> <li>recognise and use thousandths and relate them to tenths, hundredths and decimal equivalents</li> </ul>

	<ul> <li>100, and as a decimal</li> <li>solve problems which require knowing percentage and decimal equivalents of <sup>1</sup>/<sub>2</sub>, <sup>1</sup>/<sub>4</sub>, <sup>1</sup>/<sub>5</sub>, <sup>2</sup>/<sub>5</sub>, <sup>4</sup>/<sub>5</sub> and those fractions with a denominator of a multiple of 10</li> </ul>
Measurement	or 25.

- understand and use approximate equivalences between metric units and common imperial units such as inches, pounds and pints
- measure and calculate the perimeter of composite rectilinear shapes in centimetres and metres
- calculate and compare the area of rectangles (including squares), and including using standard units, square centimetres (cm<sup>2</sup>) and square metres (m<sup>2</sup>) and estimate the area of irregular shapes
- estimate volume [for example, using 1 cm<sup>3</sup> blocks to build cuboids (including cubes)] and capacity [for example, using water]
- solve problems involving converting between units of time
- use all four operations to solve problems involving measure [for example, length, mass, volume, money] using decimal notation, including scaling.

Geor	netry -	Statistics
Properties of Shapes	Position and Direction	Pupils should be taught to:
Pupils should be taught to: • identify 3-D shapes, including cubes and other cuboids, from 2-D representations • know angles are measured in degrees: estimate and compare acute, obtuse and reflex angles • draw given angles, and measure them in degrees (°) identify: angles at a point and one whole turn (total 360°) angles at a point on a straight line and $\frac{1}{2}$ a turn (total 180°) other multiples of 90° use the properties of rectangles to deduce related facts and find missing lengths and angles distinguish between regular and irregular polygons based on reasoning about equal sides and	Pupils should be taught to: • identify, describe and represent the position of a shape following a reflection or translation, using the appropriate language, and know that the shape has not changed.	<ul> <li>solve comparison, sum and difference problems using information presented in a line graph</li> <li>complete, read and interpret information in tables, including timetables.</li> </ul>



HORTHINGTON AMARY SCHOOT		ar 6 nber	
Number and Place Value	Addition and Subtraction	Multiplication and Division	Fractions (including decimals and percentages)
<ul> <li>Pupils should be taught to:</li> <li>read, write, order and compare numbers up to 10 000 000 and determine the value of each digit</li> <li>round any whole number to a required degree of accuracy</li> <li>use negative numbers in context, and calculate intervals across zero</li> <li>solve number and practical problems that involve all of the above.</li> </ul>	<ul> <li>using the formal written method of</li> <li>divide numbers up to 4 digits by a t formal written method of long divisi number remainders, fractions, or b context</li> <li>divide numbers up to 4 digits by a t written method of short division wh remainders according to the contex</li> <li>perform mental calculations, includ numbers</li> <li>identify common factors, common to involving the four operations</li> <li>solve addition and subtraction mult which operations and methods to u</li> </ul>	two-digit whole number using the ion, and interpret remainders as whole y rounding, as appropriate for the two-digit number using the formal ere appropriate, interpreting kt ling with mixed operations and large multiples and prime numbers toperations to carry out calculations ti-step problems in contexts, deciding use and why subtraction, multiplication and division to calculations and determine, in the	<ul> <li>Pupils should be taught to:</li> <li>use common factors to simplify fractions; use common multiples to express fractions in the same denomination</li> <li>compare and order fractions, including fractions &gt; 1</li> <li>add and subtract fractions with different denominators and mixed numbers, using the concept of equivalent fractions</li> <li>multiply simple pairs of proper fractions, writing the answer in its simplest form [for example, <sup>1</sup>/<sub>4</sub> × <sup>1</sup>/<sub>2</sub> = <sup>1</sup>/<sub>8</sub>]</li> <li>divide proper fractions by whole numbers [for example, <sup>1</sup>/<sub>3</sub> ÷ 2 = <sup>1</sup>/<sub>6</sub>]</li> <li>associate a fraction with division and calculate decimal fraction equivalents [for example, 0.375] for a simple fraction [for example, <sup>3</sup>/<sub>8</sub>]</li> <li>identify the value of each digit in numbers given to three decimal places and multiply and divide numbers by 10, 100 and 1000 giving answers up to three decimal places</li> </ul>

		<ul> <li>multiply one-digit numbers with up to two decimal places by whole numbers</li> <li>use written division methods in cases where the answer has up to two decimal places</li> <li>solve problems which require answers to be rounded to specified degrees of accuracy</li> <li>recall and use equivalences between simple fractions, decimals and percentages, including in different contexts.</li> </ul>
	Ratio and Proportion	Algebra
<ul> <li>Pupils should be taught to:</li> <li>solve problems involving the relative sizes of two quantities where missing values can be found by using integer multiplication and division facts</li> <li>solve problems involving the calculation of percentages [for example, of measures, and such as 15% of 360] and the use of percentages for comparison</li> <li>solve problems involving similar shapes where the scale factor is known or can be found</li> <li>solve problems involving unequal sharing and grouping using knowledge of fractions and multiples.</li> <li>Pupils should be taught to:</li> <li>use simple formulae</li> <li>generate and describe linear number sequences</li> <li>express missing number problems algebraically</li> <li>find pairs of numbers that satisfy an equation with two unknowns</li> <li>enumerate possibilities of combinations of two variables.</li> </ul>		
	Measurement	
<ul> <li>use, read, write and convert betwe larger unit, and vice versa, using d</li> <li>convert between miles and kilomet</li> </ul>	lation and conversion of units of measure, using decimal notation up to three dec en standard units, converting measurements of length, mass, volume and time f ecimal notation to up to three decimal places res ne areas can have different perimeters and vice versa	

recognise when it is possible to use formulae for area and volume of shapes

• calculate the area of parallelograms and triangles

calculate, estimate and compare volume of cubes and cuboids using standard units, including cubic centimetres (cm<sup>3</sup>) and cubic metres (m<sup>3</sup>), and extending to other units [for example, mm<sup>3</sup> and km<sup>3</sup>].

Geon	netry -	Statistics
Properties of Shapes         Pupils should be taught to:         • draw 2-D shapes using given dimensions and angles         • recognise, describe and build simple 3-D shapes, including making nets         • compare and classify geometric shapes based on	<ul> <li>Position and Direction</li> <li>Pupils should be taught to:         <ul> <li>describe positions on the full coordinate grid (all four quadrants)</li> <li>draw and translate simple shapes on the coordinate plane, and reflect them in the axes.</li> </ul> </li> </ul>	Statistics         Pupils should be taught to:         Interpret and construct pie charts and line graphs and use these to solve problems         calculate and interpret the mean as an average.
simple 3-D shapes, including making nets • compare and classify	<ul> <li>draw and translate simple shapes on the coordinate plane, and reflect them in the</li> </ul>	
<ul> <li>and know that the diameter is twice the radius</li> <li>recognise angles where they meet at a point, are on a straight line, or are vertically opposite, and find missing angles.</li> </ul>		